

Kay Cloud

Shot Breakdown

1185 E. Calaveras St.
Altadena, CA 91001
626.893.0336 (mobile)
REEL: vitae.kaycloud.com
kay@kaycloud.com

J. Edgar

Crowd Shaders - Houdini Vop/Vex

Crowd Lighting - Houdini, Mantra

Invictus

Crowd Shader - Houdini Vop/Vex

Crowd Lighting - Houdini, Mantra

Abraham Lincoln Vampire Hunter

Crowd Shaders - Houdini Vop/Vex

Eight Legged Freaks

Exo-skeleton Shader - Renderman.

Goo Shader - Renderman

Goo Effects and Final Compositing

Lighting/shading: Maya, Renderman. Final compositing: Shake.

Max Q Emergency Landing

Tracking, Lighting, Compositing

Tracking, lighting/shading: Maya, Renderman. Final compositing: Shake.

Game Screen Shots

Need for Speed ProStreet

Environment and Character Shaders - HLSL

Need for Speed Undercover

Environment Shaders - HLSL